Frittenden

CoE

Primary School



Scheme of work:

Art and Design

Intent

As a school, we believe that art is a vital and integral part of a pupil's education. It provides them with opportunities to develop a range of ways in which they can share and express their individual creativity, whilst learning about and making links with a wide spectrum of different types of art in our society. Art contributes to a pupil's personal development in creativity, independence, judgement and self-reflection. Moreover, it enables pupils to develop a natural sense of wonder and curiosity about the world around them.

Understanding of the visual elements of art and design will be developed by providing an accessible and engaging curriculum which will enable pupils to reach their full potential.

Our **Christian values** underpin all aspects of our teaching and learning. The high aspirations and expectations the teaching team have for the children ensure that no child is given a learning limit or ceiling and that every child is given the opportunity to flourish. The school values are integrated into every art lesson as follows:

Respect: Respect it at the core of our art lessons: respect for artists and their work; respect for each other and effort we put into our pieces; respect for opinions even if we don't agree; respect for the tools, equipment and process involved.

Joy: Children are encouraged to find joy in the everyday; experience joy for their success and the success of others; and to share their joy. Taking joy in the process of creating; joy in the beauty of art and the pieces we create and study. Joy in being supportive: offering advice and giving praise to peers for brilliant effort and achievements.

Compassion: We are compassionate, recognising the effort and frustration that sometimes comes with creativity. A compassionate artist and free thinker is a **better model to their peers.**

Implementation

We teach a skills-based art curriculum, which allows children to express their creative imagination as well as providing them with opportunities to practise and develop mastery in the key processes of art: drawing, painting, printing and sculpture. This is supported through the studying of key artists and the development of a knowledge of their work.

Lessons are taught in blocks on a termly basis and involve studying existing pieces of art, sketching aspects of these, with a particular focus on the necessary skills, before completing a final piece.

Art is assessed through verbal constructive feedback and next steps, with further opportunities to create the art piece, to improve their work and ensure that the skills are being developed. The evidence of their work is collected within the art sketch book which follows the children through the school. Photographs of larger, group or 3D pieces are also kept within this book.

Children in Foundation Stage are assessed within Expressive Arts and Design and their progress is tracked using the EYFS curriculum. Age related expectation levels are reported to parents at the end of the reception year.

Impact

By the end of each key stage 2, pupils will:

- Know, apply, and understand the knowledge, skills and processes specified in the relevant National Curriculum programmes of study.
- Have a deep understanding of the Frittenden CoE Primary Art and Design curriculum so that they have secure substantive and disciplinary knowledge to equip them to learn well when they encounter new knowledge in Key Stage 3 and future learning.
- Have a coherent knowledge and understanding of the elements of art and how this helps to develop structure in art.
- Demonstrate an understanding of key events and individuals have shaped the world as we know it.
- Develop their own personal development in the areas of creativity, independence, judgement and self-reflection.

Coverage

		Term 1/2	Term 3/4	Term 5/6
Dahl	Year A	Drawing	Print	3D form
Dani	Year B	Drawing	Painting	3D form
Wells	Year A	Drawing	Paint/ Texture/ collage	3D form
VV Ells	Year B	Drawing	Painting	3D form
Shakespe	Year A	Drawing	Draw, make	3D form
are	Year B	Drawing	Print/ Paint/ Collage	3D form

Key concepts

	Dahl A	Dahl B	Wells A	Wells B	Shakes A	Shakes B
Line						
Shape						
Colour						
Tone						
Texture						
Form						
Pattern						
Exploration and						
expression						
Critical thinking						

By the end of reception (statutory)

ELG: Creating with Materials

Children at the expected level of development will:

- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function;

- Share their creations, explaining the process they have used;

- Make use of props and materials when role playing characters in narratives and stories.

Programs of study (statutory)

Expressive Arts and Design The development of children's artistic and cultural awareness supports their imagination and creativity. It is important that children have regular opportunities to engage with the arts, enabling them to explore and play with a wide range of media and materials. The quality and variety of what children see, hear and participate in is crucial for developing their understanding, self-expression, vocabulary and ability to communicate through the arts. The frequency, repetition and depth of their experiences are fundamental to their progress in interpreting and appreciating what they hear, respond to and observe.

Development Matters - non statutory but we use a basis for our long term plans

Children in reception will be learning to

- explore, use and refine a variety of artistic effects to express their ideas and feelings
- return to and build on their previous learning, refining ideas and developing their ability to represent them
- create collaboratively, sharing ideas, resources and skills

Scheme – we do not follow a scheme but link Art learning to our topic and provide opportunities in our enhanced provision

Children have access to paint, pencil crayons, pens etc in provision Children given the opportunity to work with clay, air dough and malleable materials Large paper provided to encourage collaborative working Range of materials/paper available in provision areas inside and outside

	MY LEARNING PATHWAY: ART
	Personal, Social and Emotional
S	Select and use activities and resources, with help when needed. This helps them to achieve a goal they havechosen, or one which is suggested to them.
	Physical Development
	Use one-handed tools and equipment, for example, making snips in paper with scissors.
	Use a comfortable grip with good control when holding pens and pencils.
	Show a preference for a dominant hand.
Three andFour-Year-Olds	Choose the right resources to carry out their own plan. For example, choosing a spade to enlarge a small hole theydug with a trowel.
ır-Ye	Expressive Arts and Design
lFou	Explore different materials freely, to develop their ideas about how to use them and what to
anc	make.Develop their own ideas and then decide which materials to use to express them.
ree	Join different materials and explore different textures.
Th	Create closed shapes with continuous lines, and begin to use these shapes to represent objects.
	Draw with increasing complexity and detail, such as representing a face with a circle and including
	details.Use drawing to represent ideas like movement or loud noises.
	Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc.
	Explore colour and colour-mixing.
_	Physical Development
Children inReception	Develop their small motor skills so that they can use a range of tools competently, safely and confidently. Suggested tools: pencils for drawing and writing, paintbrushes, scissors, knives, forks and spoons.
Rec	Expressive Arts and Design
n in	Explore, use and refine a variety of artistic effects to express their ideas and feelings.
ildre	Return to and build on their previous learning, refining ideas and developing their ability to represent
Сh	them.Create collaboratively, sharing ideas, resources and skills.
	Physical Development
als	Hold a pencil effectively in preparation for fluent writing – using the tripod grip in almost all cases.
Go	Use a range of small tools, including scissors, paintbrushes and cutlery.
ning	Begin to show accuracy and care when drawing
-ear	Expressive Arts and Design
Early LearningGoals	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
	Share their creations, explaining the process they have used
	Compassion, Respect and Joy EYFS
	Compassion, Respect and Joy EYFS

		DAHL YEAR A MY LEARNING PATHWAY	· ADT
		'I CAN'	'I KNOW'
		The skills I have learnt	The knowledge I have
		I can use a variety of tools and techniques including the	I know which colours are primary and secondary.
	~	use of different brush sizes and types.	I know how to mix colours.
	UN N	I can mix and match colours to artefacts and objects.	I know there are different types of paint.
Skill	PAINTING	l can work on different scales.	
Jal	ΡA	l can mix secondary colours and shades	
itior		I can use different types of paint.	Key vocabulary: brush stroke, mix, backwash, dab,
Add		I can create different textures e.g. use of sawdust.	colour, primary, secondary, shades, warm and cool
al A			colours, blend.
Optional Additional Skills	AGE	l can use a variety of techniques, e.g. weaving, fabric, crayons and sewing.	I know that collage is the art of using paper to make images.
0		Create images from imagination, experience or observation.	I know how to sew.
	LES/C	I can use a wide variety of media, inc. photocopied	I know how to weave.
	TEXTI	material, fabric, plastic, tissue, magazines, crepe paper, etc.	Key vocabulary: attach, design, craft
		<u>Spirals</u>	I know that drawing is a physical activity.
		<u>Generate Ideas:</u>	I know that drawing tools can be used in a range of different ways to create different lines.
		I am beginning to explore my <mark>ideas</mark> using a range of media.	I know that lines can be used to fill shapes, to make outlines and to add details.
		l am beginning to generate ideas from a wider range of stimulus, exploring different media and techniques.	I know that primary colours are red, yellow and blue.
		<u>Sketchbook:</u>	I know that primary colours can be mixed to make secondary colours.
		l am beginning to use a sketchbook to gather and collectartwork and explore in an open- ended way	I know that colours can be mixed to match real life objects and to create things from my imagination.
		I am being to experiment in my sketchbook, using	I know that different marks can be used to represent the texture of an object.
		drawing to record ideas. I can use my sketch book to decide what to try next.	l know drawing techniques such as hatching, scribbling, stippling and blending can make surface
	2	<u>Making Skills:</u>	areas (texture)
TEDA		l can use a range of drawing materials such as pencil, chalk, charcoal and pastels.	I know that tone can be added by shading and filling a shape
		l can further develop mark making with a greater range of media, using increased control	I know that different grades make different tones Key vocabulary: Spiral, Movement, Pressure, Motion,
		l can develop my observational skills to try and reflect texture through mark making.	Line, Continuous Line, Small, Slow, Larger, Faster, observation, reflect, share
		l can develop my observational skills to look closely and reflect texture through mark making.	Artist study Molly Haslund
		l can <mark>explore</mark> mark making using a range of tools, including my body, to create a purposeful and diverse range of mark, through experimenting.	
		l can experiment with different surfaces and create tone through a variety of pencil grades to show	

	form, drawing light and dark lines (tone), pattern and shape. I can use colour to develop my spiral drawings I can explore using primary and secondary colours Knowledge of Artists: I can talk about similarities and differences in art and design and link these to my work I am being to talk about art I have seen using some appropriate subject vocabulary. I can make links between pieces of art. Evaluate and analysis I am beginning to describe and compare some features of my and other's art work. I am beginning to explain my ideas and opinions about my own and others work. I am beginning to describe how to improve my work.	
TERM 3/4PRINTING	Simple Print Making Generate Ideas: I can explore my ideas using a range of media. I can generate ideas from a wider range of stimulus, exploring different media and techniques. Sketchbook: I can use a sketchbook to gather and collect artwork and explore in an open-ended way I can experiment in my sketchbook, using drawing to record ideas. I can use my sketch book to decide what to try next. Making skills: I can use relief printing using foam board and plasticine. I can use relief printing using foam board and plasticine. I can use verlap and overlay to create texture in my image I can use relief printing with an awareness of negative and positive images. I can create patterns and pictures by printing from objects using more than one colour. I can use equipment and media correctly to produce clean image. I can use appropriate language to describe tools and processes. Evaluate and analysis Colour Form Shape Line Pattern Texture Tone Explor	I know artists that use printing. I know that printing helps me make a repeated pattern. I know that a pattern is a design in which shapes, colour and lines are repeated. I know that prints are made from transferring an image from one surface to another. I know that if I press into a foam board to create my image, my lines will not print. I know that relief prints are made when we print from raised images. Key vocabulary: print, press, pressure, paint, shape, line, arrangement, rubbing, texture, collage, explore, test, reflect, stick, arrange, negative and positive

	I can describe and compare some features of my and other's art work. I can explain my ideas and opinions about my own and others work. I am beginning to describe how to imprve my work.	
TERM 5/6 3D FORM	Making Birds Generate Ideas: I can explore my ideas confidently using a range of media. I can generate ideas from a wider range of stimulus, exploring different media and techniques. Sketchbook: I can use a sketchbook to gather and collect artwork and explore in an open-ended way I can experiment in my sketchbook, using drawing to record ideas. I can use my sketch book to decide what to try next. I can make detailed observations and record what I see. Making Skills I can use my hands to manipulate a range of modelling materials. I can use my hands and tools with confidence to when cutting, shaping and joining paper, card and malleable materials. I can combine materials in different ways to make a sculpture: glue, tape, staple. I can experiment with, construct and join recycled, natural and man-made materials. I can explore colour, shape and form. Evaluate and analysis I can confidently describe and compare some features of my and other's art work. I can confidently explain my ideas and opinions about my own and others work. I can describe how to improve my work.	I know that primary colours are red, yellow and blue. I know which primary colours to mix to make secondary. Know that colours can be mixed to 'match' real life objects or tocreate things from your imagination I know how to mix primary colours to create hues of secondary colours Know that paper can be shaped by cutting and folding it. Know that collage materials can be shaped to represent shapes in animage. Know that shapes can be organic (natural) and irregular. I know that we can change paper from 2D to 3D by folding, rolling and scrunching it. I know that three -dimensional art is called sculpture. I know that composition is how things are arranged for effect. I know how to join materials. I know how to join materials. I know how to join materials using a variety of techniques Key vocabulary: Lines, Shapes, Texture, Observation, Blending, Texture, Explore, Discover, Transform, Crumple, Collage, Sculpture, Structure, Balance

Greater Depth	depth with at creativ indepe	Art curriculum Greater Depth is when a child is able to research an art movement or artist in greater and adapt ideas and process into their own art. They would display a higher level of technical skill proad range of tools and media and think of innovative ways to use this knowledge to enhance ity and develop a style of their own. When evaluating their work, they are more analytical and work andently to assess and improve their art. They have a greater breadth of knowledge about artists by art movements and can explain, make judgements and offer personal opinions about works of			
ter D	<u>How w</u>	ould a child's Greater Depth in Art present itself?			
Grea	1.	Generating Ideas: Showing greater: complexity; research; observation; originality; perception; aspiration; creativity.			
	2.	Making: Showing greater: technique; skill; control; complexity; mastery; quality; judgement; creativity.			
	3.	Evaluating: Showing greater: judgement; autonomy; independence; perception; subtlety.			
	4.	Knowledge: Showing greater: breadth; contextual understanding; explanation; judgement.			
Developing and Exploring Ideas –					
Record and explore ideas from first hand observation, experience and imagination.					
Ask and answer questions about the starting points for their work, and develop their ideas. Explore the differences and					
similarities within the work of artists, craftspeople and designers in					
aitterent f	lifferent times and cultures.				

Evaluating and Developing Work – Review what they and others have done and say what they think and feel about it. E.g. Annotate sketchbook. Identify what they might change in their current work or develop in their future work.

Breadth of Study –

Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales. Use ICT.

Investigate different kinds of art, craft and design.

	DAHL YEAR B			
		MY LEARNING PATHW		
		'I CAN' The skills I have learnt	'I KNOW' The knowledge I have	
Optional Additional Skills	PRINTING	I can use a variety of techniques, inc. carbon printing, relief, press and fabric printing and rubbings. I can design patterns of increasing complexity and repetition. I can print using a variety of materials, objects and	I know artists who use printing. I know that printing helps me make a repeated pattern. <i>Key vocabulary: print, rub, monoprint, relief, resist.</i>	
Optional	COLLAGE	I can use existing and new drawings to create new artwork: creating collages I can collage with drawings	I know collage can be created with other disciplines such as drawing, printmaking and making <i>Key vocabulary: attach, blend, transform</i>	
		Explore and Draw Generate Ideas: I can explore my ideas using a range of media. I can generate ideas from a wider range of stimulus, exploring different media and techniques. Sketchbook: I can use a sketchbook to gather and collectartwork and explore in an open-ended way I can experiment in my sketchbook, using drawing to record ideas. I can use my sketch book to decide what to try next. I can use a range of drawing materials such as pencil, chalk, charcoal and pastels. I can explore composition by arranging and rearranging objects I can beginning to layer 2 or 3 media thinking about the effect, e.g. crayons, pastels, felt tips, charcoal, ballpoint and wax. I can draw for a short-focused period of time from, figure and real objects, including single and grouped objects.	 I know that drawing tools can be used in a range of different ways to create different lines. I know that lines can be used to fill shapes, to make outlines and to add details. I know that primary colours are red, yellow and blue. I know that primary colours can be mixed to make secondary colours. I know that colours can be mixed to match real life objects and to create things from my imagination. I know that texture means 'what something feels line.' I know that different marks can be used to represent the texture of an object. I know drawing techniques such as hatching, scribbling, stippling and blending can make surface areas (texture) I know that different pencil grades make different tones I know that composition means how things are arranged. Key vocabulary: Explore, Collect, Present, arrange, composition, Focus, Light, Shade, Colour, Pattern, Observational Drawing, Intention, Wax resist, Graphite, Watercolour 	
		I can experiment with the visual elements; line, shape, pattern and colour.	ration & overaccion & Critical this line	
		Colour Form Shape Line Pattern Texture Tone Exploi	ration & expression & Critical thinking	

	<u>Knowledge of Artists:</u> I can talk about <u>similarities and differences</u> in art and design and link these to my work I am being to <u>talk about art</u> I have seen using some appropriate subject vocabulary. I can make links between pieces of art.	
	Evaluate and analysis I am beginning to describe and compare some features of my and other's art work. I am beginning to explain my ideas and opinions about my own and others work. I am beginning to describe how to improve my work.	
TERM 3/4 PAINTING	Expressive Painting <u>Generate Ideas</u> : I can explore my ideas using a range of media. I can generate ideas from a wider range of stimulus, exploring different media and techniques. <u>Sketchbook</u> : I can use a sketchbook to gather and collect artwork and explore in an open-ended way I can experiment in my sketchbook, using drawing to record ideas. I can use my sketch book to decide what to try next. I am beginning to explore use my sketch book to record colour and brush marks inspired by other artists. I can use my sketch book to record colour and brush marks inspired by other artists. I can use a colour wheel to help me mix colours I can mix a range of secondary colours creating shades andtones. I can experiment with paint, using a wide variety of tools, e.g. Brushes, sponges and fingers, to apply paint. I am beginning to develop some control when painting, applying knowledge of colour and how different media behave, for example, adding water to thin paint. I can experiment with line, fexture and tone Knowledge of Artists: I can talk about similarities and differences in art	 I know that a pattern is a design in which shapers, colours or lines are repeated. I know that pattern can be used to add detail to art work. I know that different marks can be used to represent the texture of objects. I know that different techniques such as hatching, scribbling, stippling and blending and create texture. I am beginning to understand that tone can be added by shading and filling a shape I know that using different tones will help shade my painting to look more 3D I know that primary colours are red, yellow and blue. I know that colours can be mixed to make secondary colours I know that painting tools can be used in a variety of ways to create different lines. I know that lines can be used to fill shapes, to make outlines and to add detail or pattern.

 constructand model simple forms using a range of materials. I can use hands and tools with confidence when cutting, shaping and joining paper, card andmalleable materials. I can select colours, shapes and materials to suit ideas and purposes. Design and make something that is imagined or invented. I am beginning to develop skills such as measuring materials, cutting, and adding decoration. Apply skills in cutting, arranging and joining a range of materials to include card, felt and cellophane. Experiment with techniques when trying out design ideas. Follow a plan for a making process, modifying and 		
Vick Iransformation Stick Iransformation Cenerate Ideas: Ican explore my own ideas using a range of media. I am beginning to generate Ideas from a wider range of simuli, exploring different media and techniques. Iknow that when we make sculpture. Sketchbook Ican experiment in my sketchbooks to explore ideas in an open-ended way. Iknow that colours can be mixed to 'match' real life objects or toreate things from your imagination I can use my sketchbooks to explore ideas in an open-ended way. Iknow that colours can be mixed to 'match' real life objects or toreate things from your imagination I can use my sketchbooks to explore ideas in an open-ended way. Iknow that colours can be mixed to 'match' real life objects or toreate things from how with or toreate things from your imagination I can use their hands to monipulate arrange of modelling materials. Iknow that colours can be shaped by cutting and fording it. I can use their hands to monipulate arrange of materials. Iknow that shapes can be organic (natural) and irregular. I can use their hands to moke things from their imagination and tools with confidence when cutting, shaping and joining paper, card and materials. Iknow that there -dimensional art is called sculpture. I can use hands and tools with confidence when cutting, shaping and joining paper, card and materials to suit ideas. Iknow that tone can be added by shading and filing a shape? I can usele colouris thapes and materials tosuit ideas inte	some appropriate subject vocabulary. I can make links between pieces of art. Evaluate and analysis I am beginning to describe and compare some features of my and other's art work. I am beginning to explain my ideas and opinions about my own and others work. I am beginning	
I can manipulate materials for a variety of purposes, such as transforming and repurposing objects.	Generate Ideas:I can explore my own ideas using a range of media.I am beginning to generate ideas from a wider range of stimuli, exploring different media and techniques.SketchbookI can use my sketchbooks to explore ideas in an open-ended way.I can experiment in my sketchbooks, using drawing to record ideas. Use sketchbooks to help make decisions about what to try out next.Making SkillsI can use their hands to manipulate a range of modelling materials.I can use their hands to manipulate a range of modelling materials.I can use their hands to manipulate a range of modelling materials.I can use their hands to manipulate a range of modelling materials.I can use hands and tools with confidence when cutting, shaping and joining paper, card andmalleable materials.I can use hands and tools with confidence when cutting, shaping and joining paper, card andmalleable materials.I can select colours, shapes and materials to suit ideas andpurposes.Design and make something that is imagined or invented.I am beginning to develop skills such as measuring materials, cutting, arranging and joining a range of materials to include card, felt and cellophane.Experiment with techniques when trying out design ideas.Follow a plan for a making process, modifying and correcting things and knowing when to seek advice.I can manipulate materials for a variety of purposes, such as transforming and repurposing	 materials it is called construction. I know some artists use sculpture. I know primary colours are red, yellow and blue. I know which ones to mix to make secondary colours. I know that colours can be mixed to 'match' real life objects or tocreate things from your imagination I know how to mix colours to create hues of secondary colours. I know that paper can be shaped by cutting and folding it. Know that collage materials can be shaped to represent shapes in animage. Know that we can change paper from 2D to 3D by folding, rolling and scrunching it. I know that three -dimensional art is called sculpture. I know that tone can be added by shading and filling a shape I know that using different tones will help shade my painting to look more 3D

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	l can understand the safety and basic care of materials and tools				
	I can think about <mark>shape</mark> , form, texture, colour and structure.				
	Evaluate and analysis				
	I am beginning to describe and compare some features of my and other's art work.				
	I am beginning to explain my ideas and opinions about my own and others work. I am beginning to describe how to improve my work.				
	In the Art curriculum Greater Depth is when a child is a depthand adapt ideas and process into their own art. with a broad range of tools and media and think of inr creativity and develop astyle of their own. When evalu independently to assess and improve their art. They ha and key art movements and can explain, make judge art.	They would display a higher level of technical skill novative ways to use this knowledge to enhance pating their work they are more analytical and work a greater breadth of knowledge about artists			
Greater Depth	How would a child's Greater Depth in Art present itself	<u> </u>			
0	 aspiration; creativity. Making: Showing greater: technique; skill; concreativity. Evaluating: Showing greater: judgement; auto Knowledge: Showing greater: breadth; context 	nomy; independence; perception; subtlety. stual understanding; explanation; judgement.			
Developing andimaging	and Exploring Ideas - Record and explore ideas from fir	st hand observation, experience			
Ask and ans	swer questions about the starting points for their work an	d the processes they have			
	op their ideas. differences and similarities within the work of artists, craf	tspeople and designers indifferent times and			
cultures.					
Evaluating and Developing Work - Review what they and others have done and say what they thinkand feel about it. E.g. Annotate sketchbook					
Identify what they might change in their current work or develop in their future work.Annotate work in					
sketchbook.					
	Study - Work on their own and collaboratively with other	s, on projects in 2 and			
3dimensions and on different scales. Use ICT.					
	use ici. Investigate different kinds of art, craft and design.				

	WELLS YEAR A MY LEARNING PATHWAY: ART			
		'I CAN' The skills I have learnt	'I KNOW' The knowledge I have	
tional Skills	PRINT	I can use mono print or screen print over collaged work to make a creative response to an original artwork. I can consider use of layers to develop meaning.	I know that screen prints are made by forcing ink over a stencil I know that mono print can be used effectively to create prints which use line.	
Optional Additional Skills	OLLAGE	I can cut shapes from paper (free hand) and use as elements with which to collage, combined with printmaking to make a creative response to an original artwork. I can explore positive and negative shapes, line, colour and composition.		
TERM 1/2DRAWING		stimuli and carry out simple research and evaluation as part of the making process. I can generate ideas from a range of stimuli, using research and evaluation of techniques to develop their ideas and plan more purposefully for an outcome. Sketchbook I can use sketchbooks for a wider range of purposes, for example recording things using drawing and annotations, planning and taking next steps in a making process. I can use sketchbooks purposefully to improve understanding, develop ideas and plan for an outcome. <u>Making Skills</u> I can confidently use of a range of materials, selecting and using these appropriately with more independence. I can draw with expression and begin to experiment with gestural and quick sketching. I can use a growing knowledge of different drawing materials, combining media for effect.	 Itself to lose, gestural marks made on a large scale. I know that charcoal and earth pigments were our first drawing tools as humans. I know that Chiaroscuro means light/dark and that we can use the concept to explore tone in drawing. I know about early mark making techniques and can explore using them. Know that paint colours can be mixed using natural substances, and that prehistoric peoples used these paints. To know that adding black to a colour creates a shade. I know that different drawing tools can create different types of lines. I know that lines can be lighter or darker, or thicker or thinner and that this can add expression or movement to a drawing. I know some basic rules for shading when drawing, eg shade in one direction, blending tones smoothly and with no gaps. I know that using lighter and darker tints and shades of a colour can create a 3D effect. I know that tone can be used to create contrast in an 	
		mark making. Knowledge of Artists	artwork. I know that negative shapes show the space around	

		and between objects.
	Use subject vocabulary to describe and compare creative works. Use their own experiences to explain how art works may have been made.	<i>Key vocabulary:</i> Charcoal, Gestural, Loose, Expressive, Sweeping, Fast, Slow, Gentle, Energetic, Chiaroscuro, Tonal Values, Positive & Negative Shapes, Silhouette,
	and compare creative works.	Atmosphere
	Use their own experiences of techniques and making processes to explain how art works may have been made.	Artists: Laura McKendry and Edgar Degas
	Evaluating and analysis	
	Confidently explain their ideas and opinions about their own and other's art work, giving reasons. Use sketchbooks as part of the problem-solving process and make changes to improve their work.	
	Build a more complex vocabulary when discussing their own and others' art.	
	Evaluate their work more regularly and independently during the planning and making process.	
	CLOTH, THREAD & PAINT. <u>Generate Ideas</u> I can generate ideas from a range of stimuli and carry out simple research and evaluation as part of the maline research	Know that complementary colours appear opposite each other on the colour wheel, and when placed next to each other, a strong contrast or 'clash' is created.
	of the making process. I can generate ideas from a range of stimuli, using research and evaluation of techniques to develop their ideas and plan more purposefully for an outcome.	I know that adding black to a colour creates a shade. To know that adding white to a colour creates a tint. I know some basic rules for shading when painting,
	<u>Sketchbooks</u>	eg paint in one direction, blending tones smoothly, mixing hues, tints or shades to aid shading
()	I can use sketchbooks for a wider range of purposes, for example recording things using drawing and annotations, planning and taking next steps in a making process.	I know that shading is used to create different tones in an artwork and can include hatching, cross- hatching, scribbling and stippling.
AINTING	I can use sketchbooks purposefully to improve understanding, develop ideas and plan for an outcome.	I know that using lighter and darker tints and shades of a colour can create a 3D effect.
'4 P/	Making Skills	I know that tone can be used to create contrast in an artwork.
TERM 3/4 PAINTIN	I can select and use a variety of painting techniques, including applying their drawing skills, using their knowledge of <u>colour mixing</u> and making choices about suitable tools for a task eg choosing a fine	To know that texture in an artwork can be real (what the surface actually feels like) or a surface can be made to appear textured.
	paintbrush for making detailed marks. I can <u>mix colours</u> with greater accuracy and begin to consider how colours can be used expressively.	To know how to use texture more purposely to achieve a specific effect or to replicate a natural surface.
	Explore contrasting and complimentary colours.	I know that paint acts differently on different surfaces.
	Explore the way paint can be used in different ways to create a variety of effects, eg creating a range of marks and textures in paint.	l understand the concept of still life and landscape painting.
	Develop greater skill and control when using paint to depict forms, eg beginning to use to create 3D effects.	I know how to thread a needle and sew short and long stitches.
	I can experiment with different effects and textures inc. blocking in colour, washes, thickened paint etc.	<i>Key vocabulary:</i> Mixed Media, Cloth, Fabric, Calico, Acrylic Paint, Thread, Stitches, Needle, Test, Experiment, Reflect, Background, Foreground, Detail, Gesture, Impasto, Dilute, Colour Mixing, Loose, Tight,
	I can work confidently on a range of scales e.g. thin Colour Form Shape Line Pattern Texture Tone Explo	

	brush on small picture etc.	Tension, Knot, Length, Repeated, Pattern, Rhythm, Dot,
	I can design and make creative work for different purposes, evaluating the success of the techniques used.	<i>Dash</i> Artists: Alice Kettle, Hannah Rae
	I can Design and make art for different purposes and begin to consider how this works in creative industries.	
	I can use thread as a means to mark make.	
	I can develop skills in stitching.	
	I can experiment with a range of media e.g. overlapping, layering etc.	
	Knowledge of Artists	
	I can use subject vocabulary to describe and compare creative works.	
	I can use my own experiences to explain how art works may have been made.	
	I can use subject vocabulary confidently to describe and compare creative works.	
	I can use my own experiences of techniques and making processes to explain how art works may have been made.	
	Evaluating and analysing	
	I ccan onfidently explain their ideas and opinions about their own and other's art work, giving reasons.	
	I can use sketchbooks as part of the problem- solving process and make changes to improve their work.	
	I can build a more complex vocabulary when discussing their own and others' art.	
	I can evaluate their work more regularly and independently during the planning and making process.	
	TELLING STORIES THROUGH MAKING	I know that artists use other artforms as inspiration,
	Generating ideas	such as books, films, drama and music.
	l can generate i <mark>deas</mark> from a range of stimuli and carry out simple research and evaluation as part of the	I know that making sculpture by molding with our fingers is called modelling.
RM	making process. I can generate <mark>ideas</mark> from a range of stimuli, using	I know that clay and Modroc are soft materials that finally dry/ set hard.
term 5/63D Form	research and evaluation of techniques to develop their ideas and plan more purposefully for an outcome.	I know that three dimensional forms are either organic (natural) or geometric (mathematical shapes, like a cube).
5/6	<u>Sketchbook</u>	I know that organic forms can be abstract.
TERM	l can use sketchbooks for a wider range of purposes, for example recording things using drawing and annotations, planning and taking next steps in a	I know that using lighter and darker tints and shades of a colour can create a 3D effect.
	making process.	I know that a smooth surface can be created by making Modroc moist and smooth.
	l can use sketchbooks purposefully to improve understanding, develop ideas and plan for an	I know how to mix colours and create hues.
	outcome.	I know how to create shades and tints.
	Making Skills	

	I can plan and think through the making process to create 3D forms using a range of materials.		
	l can experiment with more complex techniques to mould and form malleable materials and add detailed surface decoration.	Know that simple structures can be made stronger by adding layers, folding and rolling.	
	Show an understanding of appropriate finish and present work to a good standard.	<i>Key vocabulary:</i> Brainstorm, Explore, Experiment, Test, Try Out, Sculpture, Armature, Structure, Cover, Modroc, Clay, Construct, Model, Character, Personality	
	Respond to a stimulus and begin to make choices about materials used to work in <u>3D</u> .	Artist : Rosie Hurley, Inbal Leitner, Roald Dahl, Quentin Blake	
	I can <mark>mix colours</mark> to complete my sculpture.		
	I can use modroc / clay to create a character		
	l can consider <mark>form</mark> , texture, character and structure when modelling		
	I can make an armature to support my sculpture.		
	<u>Knowledge of Artists</u> I can use subject vocabulary to describe and compare creative works. I can use my own experiences to <mark>explain</mark> how art works may have been made.		
	I can use subject vocabulary confidently to describe and compare creative works.		
	l can use my own experiences of techniques and making processes to <mark>explain</mark> how art works may have been made.		
	Evaluating and analysing		
	Confidently explain their ideas and opinions about their own and other's art work, giving reasons. Use sketchbooks as part of the problem-solving process and make changes to improve their work.		
	l can build a more complex vocabulary when discussing their own and others' art.		
	l can evaluate my own work more regularly and independently during the planning and making process.		
Greater Depth	In the Art curriculum Greater Depth is when a child is a depthand adapt ideas and process into their own art. with a broad range of tools and media and think of in creativity and develop astyle of their own. When evalu independently to assess and improve their art. They have key art movements and can explain, make judgement	They would display a higher level of technical skill novative ways to use this knowledge to enhance uating their work they are more analytical and work ave a greater breadth of knowledge about artists and	
ater [How would a child's Greater Depth in Art present itself?		
Grec	 Generating Ideas: Showing greater: complexity; research; observation; originality; perception; aspiration;creativity. Making: Showing greater: technique; skill; control; complexity; mastery; quality; judgement; creativity. 		
	3 Evaluating: Showing greater: judgement; auto	pnomy; independence; perception; subtlety.	
Exploring	4 Knowledge: Showing greater: breadth; contex and Developing Ideas –	xtual understanding; explanation; judgement.	
Select and	record from first hand observation, experience and imc		
Question a	nd make thoughtful observations about starting points c	and select ideas to use in their work.	

Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.

Evaluating and Developing Work -

Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them. Adapt their work according to their views and describe how they might develop it further. Annotate work in sketchbook.

Breadth of Study –

Work on their own and collaboratively with others, on projects in 2 and 3 dimensions and on different scales. Use ICT.

Investigate art, craft and design in the locality and in a variety of genres, styles and traditions.

		WELLS YEAR B MY LEARNING PATHW	AY. ART
		'I CAN' The skills I have learnt	'I KNOW' The knowledge I have
al Skills	PRINTING	I can research, create and refine a print using a variety of techniques. I can select broadly the kinds of material to print with in order to get the effect they want I can resist printing including marbling, silkscreen and cold water paste.	I know some artists who use printing. I know there are different types of printing. Key vocabulary: print, rub, monoprint, block, relief, resist.layer, create, compose
Optional Additional Skills	TEXTILE / COLLAGE	I can join fabrics in different ways, including stitching. I can use different grades and uses of threads and needles. I can extend my work within a specified technique. I can use a range of media to create collage.I can experiment with using batik safely.	I know what batik is. I know how evaluate and analyse materials when makingchoices about what to use. Key vocabulary: mood board, composition, effective, batik
TERM 1/2DRAWING		 STORY TELLING THROUGH DRAWING Generating ideas Generate ideas from a range of stimuli and carry out simple research and evaluation as part of the making process. Generate ideas from a range of stimuli, using research and evaluation of techniques to develop their ideas and plan more purposefully for an outcome. Sketchbook Use sketchbooks for a wider range of purposes, for example recording things using drawing and annotations, planning and taking next steps in a making process. Use sketchbooks purposefully to improve understanding, develop ideas and plan for an outcome. I can alter and refine drawings and describe changes using art vocabulary. I can use research to inspire drawings from memory and imagination. Making Skills Confidently use of a range of materials, selecting and 	I know that texture in an artwork can be real (what the surface actually feels like) or a surface can be made to appear textured. To know how to use texture more purposely to achieve a specific effect or to replicate a natural surface. I know how to improve my drawings by making changes. I know how to use different techniques to create different styles and textures I know some basic rules for shading when drawing, eg shade in one direction, blending tones smoothly and with no gaps. I know that shading is used to create different tones in an artwork and can include hatching, cross-hatching, scribbling and stippling. I know that tone can be used to create contrast in an artwork. I know that using lighter and darker tints and shades of a colour can create a 3D effect. I know that using lighter and darker tints and shades of a colour can create a 3D effect. I know that using lighter and darker tints and shades of a colour can create a 3D effect.

using these appropriately with more independence	
Developing drawing through further direct observation, using <mark>tonal shading</mark> and starting to apply an understanding of <mark>shape</mark> to communicate form and proportion.	I know that different drawing tools can create different types of lines. To know that lines can be lighter or darker, or thicker or thinner and that this can add
Apply observational skills, showing a greater awareness of composition and demonstrating the beginnings of an individual style.	expression or movement to a drawing. I know that artists and illustrators interpret narrative texts and create sequenced drawings.
growing knowledge of different drawing materials, combining media for effect.	Key vocabulary: illustration, inspiration,
Demonstrate greater control over drawing tools to show awareness of proportion and perspective, continuing to develop of tone and more intricate mark making.	interpretation, original source, graphic novel, illustrator, composition, sequencing, visual literacy, narrative Artists: Laura Carlin, Shaun Tan
l can explore relationships between <mark>line</mark> and <mark>tone</mark> ,, l <mark>ine</mark> and texture.	
l can create drawings using charcoal and chalk which convey drama and mood. Use light and portray <mark>light/shadow</mark> .	
Knowledge of Artists	
Use subject vocabulary to describe and compare creative works. Use their own experiences to explain how art works may have been made.	
Use subject vocabulary confidently to describe and compare creative works.	
Use their own experiences of techniques and making processes to explain how art works may have been made.	
Evaluating and analysing	
Confidently explain their ideas and opinions about their own and other's art work, giving reasons. Use sketchbooks as part of the problem-solving process and make changes to improve their work.	
Build a more complex vocabulary when discussing their own and others' art.	
Evaluate their work more regularly and independently during the planning and making process.	

	EXPLORING STILL LIFE	I know that 'still life' is the name given to the genre of painting (or making) a collection of
	Generate Ideas	objects/elements.
	I can generate ideas from a range of stimuli and	
	carry out simple research and evaluation as part	I know that still life is a genre which artists have
		enjoyed for hundreds of years, and which
	of the making process.	contemporary artists still explore today.
	I can generate ideas from a range of stimuli,	
		I know how to make careful observations and
	using research and evaluation of techniques to	
	develop their ideas and plan more purposefully	capture detail in my compositions.
	for an outcome.	
	I a construction in the state of the state o	To know that the starting point for a repeating
	I can explore the works of contemporary and works	pattern is called a motif, and a motif can be
	from different periods in the past.	arranged in different ways to make varied patterns
	Cleatable a ska	
	<u>Sketchbooks</u>	I know that texture in an artwork can be real (what
	I can use sketchbooks for a wider range of	the surface actually feels like) or a surface can be
		made to appear textured
	purposes, for example recording things using	
	drawing and annotations, planning and taking	I know how to use texture more purposely to
	next steps in a making process.	achieve a specific effect or to replicate a natural
	Logn use skatebbeeks purperefully to improve	surface.
	I can use sketchbooks purposefully to improve	
	understanding, develop ideas and plan for an	I know some basic rules for shading when drawing.
	outcome.	
	Adolino Chille	I know that shading is used to create different tones
	<u>Making Skills</u>	in an artwork and can include hatching, cross-
	I can select and use a variety of painting techniques,	hatching, scribbling and stippling.
	including applying my drawing skills, using my	I know that using lighter and darker tints and
	knowledge of colour mixing and making choices	shades of a colour can create a 3D effect.
	about suitable tools for a task eg choosing a fine	
	paintbrush for making detailed marks.	Know that paint colours can be mixed using natural
	Leave white a larger with any other and a wreat the arise to	substances, and that prehistoric peoples used
	I can mix colours with greater accuracy and begin to	these paints.
	consider how colours can be used expressively.	
	Explore contrasting and complimentary colours.	I can confidently create shades and tints
	Explore the way paint can be used in different ways	
	to create a variety of effects, eg creating a range of	To know that negative shapes show the space
	marks and textures in paint.	around and between objects.
	Develop greater skill and control when using paint to	To know how to use baris shapes to form more
	depict forms, eg beginning to use tone to create 3D	To know how to use basic shapes to form more
	effects.	complex shapes and patterns.
	I can <mark>explore</mark> colour (and colour mixing), line, shape,	I know that different drawing tools can create
	pattern and composition in creating a still life.	different types of lines.
	I can consider lighting, surface, foreground and	I know how to use tools to create an image in clay.
	background.	
		Key Vocabulary: <i>still</i> life, genre, traditional,
\forall	can use close observation and try different hues and	contemporary, arrangements, composition,
	ones to capture 3d form in 2 dimensions.	viewfinder, lighting, background, foreground, hue,
Z I		tint, elements, pattern, texture, colour, relationship
I ⊲	I can work in clay, making reliefs inspired by fruit still	1111, elements, punent, textore, coloor, telunonship
9	lives, or make 3d graphic still lives using ink and	
4	foamboard.	Artists: Cezanne, Hilary Pecis, Bas Meeuws
3)		
TERM 3/4 PAINTING	Knowledge of Artists	
R		
巴	I can use subject vocabulary to describe and	
•	compare creative works.	
	I can use my own experiences to <mark>explain</mark> how art	
	works may have been made.	
	Leanuse subject vecabulars confidently to	
	I can use subject vocabulary confidently to	
	describe and compare creative works.	
	I can use my own experiences of techniques and	
		ion & expression & Critical thinking
(olour Form <mark>Shape Line Pattern</mark> Texture <mark>Tone</mark> Explorat	

	 making processes to explain how art works may have been made. Evaluating and analysing I can confidently explain their ideas and opinions about their own and other's art work, giving reasons. I can use sketchbooks as part of the problem-solving process and make changes to improve their work. I can build a more complex vocabulary when discussing their own and others' art. I can evaluate their work more regularly and independently during the planning and making process. 	
TERM 5 / 6 3D FORM	FESTIVAL FEAST Generate Ideas I can generate Ideas from a range of stimuli and carry out simple research and evaluation as part of the making process. I can generate Ideas from a range of stimuli, using research and evaluation of techniques to develop their ideas and plan more purposefully for an outcome. Sketch book I can use sketchbooks for a wider range of purposes, for example recording things using drawing and annotations, planning and taking next steps in a making process. I can use sketchbooks purposefully to improve understanding, develop ideas and plan for an outcome. I can make visual notes to record ideas and processes discovered through looking at other artists. Making Skills I can plan and think through the making process to create 3D forms using a range of materials. I can shape materials for a purpose, positioning and joining materials in new ways (tie, bind, stick, fold). I can use more complex techniques to mould and form malleable materials. I can show an understanding of appropriate finish and present work to a good standard. Respond to a stimulus and begin to make choices about materials used to work in 3D.	 I know that making sculpture can be challenging. I know that it takes a combination of skills, but that we can learn through practice. I know that three dimensional forms are either organic (natural) or geometric (mathematical shapes, like a cube). To know that organic forms can be abstract. To know that using lighter and darker tints and shades of a colour can create a 3D effect. Know that simple structures can be made stronger by adding layers, folding and rolling. I Know how to mix colours to create hues, shades and tints. I can apply paint thinking about the effect of light and dark and texture. Key Vocabulary: Viewpoint, Relationship 2D 3D, Transform, Graphics, Design Through Making, Construct, Contribute, Artwork, Installation, Surface, Fabric, Texture, Artists: Claes Oldenberg, Lucia Hierro, Nicole Dyer

	1
	I can explore painting on different surfaces, e.g. fabric, and combine paint with 3d making
L	can make work as part of a community/class and understand how everyone can contribute towards a arger artwork.
C	can develop my construction skills, creative thinking and resilience skills by making sculpture which combines lots of materials.
	can use tools to help me construct and take creative isks by experimenting to see what happens.
	can combine modelling with construction using mixed nedia and painting to create sculpture.
	Knowledge of Artists
	Use subject vocabulary to <mark>describe and compare</mark> creative works. Use their own experiences to explain how art works may have been made.
	Use subject vocabulary confidently to describe and compare creative works.
	Use their own <mark>experiences</mark> of techniques and making processes to <mark>explain</mark> how art works may have been made.
	Evaluating and analysing
	Confidently explain their ideas and opinions about their own and other's art work, giving reasons. Use sketchbooks as part of the problem-solving process and make changes to improve their work.
	Build a more complex vocabulary when discussing their own and others' art.
	Evaluate their work more regularly and independently during the planning and making process.
÷	In the Art curriculum Greater Depth is when a child is able to research an art movement or artist in greater depthand adapt ideas and process into their own art. They would display a higher level of technical skill with a broad range of tools and media and think of innovative ways to use this knowledge to enhance creativity and develop astyle of their own. When evaluating their work they are more analytical and work independently to assess and improve their art. They have a greater breadth of knowledge about artists and key art movements and can explain, make judgements and offer personal opinions about works of art.
ater l	How would a child's Greater Depth in Art present itself?
Greo	1. Generating Ideas: Showing greater: complexity; research; observation; originality; perception; aspiration; creativity.
	 Making: Showing greater: technique; skill; control; complexity; mastery; quality; judgement; creativity.
	 Evaluating: Showing greater: judgement; autonomy; independence; perception; subtlety. Knowledge: Showing greater: breadth; contextual understanding; explanation; judgement.
Select and rea Question and	d Developing Ideas – cord from first hand observation, experience and imagination, and explore ideas for different purposes. make thoughtful observations about starting points and select ideas to use in their work. Explore the roles of artists, craftspeople and designers working in different times and cultures.
Evaluating a	nd Developing Work –
	eas, methods and approaches in their own and others' work and say what they think and feel about them work according to their views and describe how they might develop it further.

Annotate work in sketchbook.

Breadth of Study –

Work on their own and collaboratively with others, on projects in 2 and 3 dimensions and on different scales. Use ICT.

Investigate art, craft and design in the locality and in a variety of genres, styles and traditions.

SHAKESPEARE YEAR A MY LEARNING PATHWAY: ART			
ʻI CA	N' <i>Th</i>	e skills I have learnt	'I KNOW' The knowledge I have
onal Skills	PRINTING	I can research, create and refine a print using a variety of techniques. I can select broadly the kinds of material to printwith in order to get the effect they want I can resist printing including marbling, silkscreen and cold-water paste.	I know some artists who use printing. I know there are different types of printing. <i>Key vocabulary: print, rub, monoprint, block, relief, resist.layer, create, compose</i>
Optional Additional Skills	TEXTILES/COLLAGE	I can join fabrics in different ways, including stitching. I can use different grades and uses of threads and needles. I can extend my work within a specified technique. I can use a range of media to create collage.I can experiment with using batik safely.	I know what batik is. I know how evaluate and analyse materials when makingchoices about what to use. Key vocabulary: mood board, composition, effective, batik
		2D DRAWING TO 3D MAKING Generate Ideas I can develop ideas more independently from my own research. Ican explore and record my plans, ideas and evaluations to develop my ideas towards an outcome. I can draw upon my experience of creative work and my research to develop my own starting points for creative outcomes	I know that there is often a close relationship between drawing and making. Understand that we can transform 2d drawings into 3d objects. I know that graphic designers use typography and image to create packaging which we aspire to use. I know that there are technical processes we can use to help us see, draw and scale up our work. I know how to create texture on different
	Term 1 / 2 Draw	Sketch books I can use my sketchbook to record and reflect, collecting the ideas and approaches I like which I see other artists use. I can use a systematic and independent approach, research, test and develop ideas and plans using my sketchbook <u>Making Skills</u>	materials. I know that applying thick layers of paint to a surface is called impasto, and is used by artists such as Claude Monet to describe texture. I know that tone can help show the foreground and background in an artwork. I know that chiaroscuro means 'light and dark' and is a term used to describe high-contrast
		I can use a broader range of stimulus to draw from, such as culture and photography. I am beginning to develop drawn ideas as part of an exploratory journey. I can apply known techniques with a range of media, selecting these independently in response to a stimulus. I can draw in a more sustained way, revisiting a drawing over time and applying my understanding of tone, texture, Colour Form Shape Line Pattern Texture Tone Exploration	images. I know that artists use colour to create an atmosphere or to represent feelings in an artwork, for example by using warm or cool colours. To know that the size and scale of three- dimensional art work changes the effect of the piece. I know that the surface textures created by

	l <mark>ine</mark> , <mark>colour</mark> and form.	different materials can help suggest form in two- dimensional art work.
	l can draw <mark>expressively</mark> in my own personal style and in response to my choice of stimulus, showing the ability to develop a drawing independently.	I know how line is used beyond drawing and can be applied to other art forms.
	l can apply new drawing techniques to improvemastery of materials and techniques	Key Vocabulary: 2D drawing, 3D object, packaging, negative space, grid method, scaling up, net, typography, graphic design,
	l can push the boundaries of <mark>mark-making</mark> to explore new surfaces, e.g. drawing on clay, layering media and incorporating digital drawing techniques.	collage
	Plan a sculpture, developing an idea in 2D into a three- dimensional piece.	
	I can explore using negative and positive space to "see" and draw a simple element/object.	
	l can use the grid system to scale up the image above, transferring the image onto card.	
	l can use collage to add <mark>tonal marks</mark> to the "flat image".	
	l can use line, mark making, tonal values, colour, shape and composition to make my work interesting	
	I can explore typography and design lettering which is fit for purpose.	
	l can transform my drawing into a three dimensional object	
	Knowledge of artists	
	I can research and discuss the ideas and approaches of artists across a variety of disciplines, being able to describe how the cultural and historical context may have influenced their creative work.	
	I can describe, interpret and evaluate the work, ideas and processes used by artists across a variety of disciplines, being able to describe how the cultural and historical context may have influenced their creative work.	
	Evaluating and analysing	
	l can discuss the processes used by and by myself and other artists, and describe the particular outcome achieved.	
	I can use my knowledge of tools, materials and processes to try alternative solutions and make improvements to their work.	
	l can give reasoned evaluations of my own and others work which takes account of context and intention	
	I can independently use my knowledge of tools, materials and processes to try alternative solutions and make improvements to my work.	
4~~	SHADOW PUPPETS	know the cultural significants of shadow
RM 3/ 1ake 8 Draw	Generate Ideas	puppetry and artists that work with paper
TERM 3/ 4 Make & Draw	l can develop <mark>ideas</mark> more independently from my own research.	I know that paper can be cut and <mark>shaped</mark> to create puppets
	Colour Form Shape Line Pattern Texture Tone Exploration	e overaggion & Critical thinking

loop overlars, and record my plans, ideas, and evaluations to	I understand that artists reinvent.
Icanexplore and record my plans, ideas and <mark>evaluations</mark> to develop my ideas towards an outcome.	
I can draw upon my experience of creative work and my research to develop my own starting points for creative	I know that a silhouette is a shape filled with a solid flat colour that represents anobject.
outcomes	I understand that as artists, we can take the work of others and re-form it to suit us. That we
<u>Sketch books</u> I can use my sketchbook to record and reflect, collecting	can be inspired by the past and make things for the future.
the ideas and approaches I like which I see other artists use.	Artists: Lotte Reiniger, Matisse, Wayang Shadow Puppets, Phillipp Otto Runge, Pippa Dyrlaga,
l can use a systematic and independent approach, research, test and develop ideas and plans using my sketchbook	Thomas Witte
Making Skills	
I can use a broader range of stimulus to draw from.	
l am beginning to develop drawn ideas as part of an <mark>exploratory</mark> journey.	
l can combine making with drawing skills to create shadow puppets using cut and constructed lines, shapes and forms from a variety of materials.	
l can work collaboratively to perform a simple show sharing a narrative which has meaning to you.	
Knowledge of artists	
I can research and discuss the ideas and approaches of artists across a variety of disciplines, being able to describe how the cultural and historical context may have influenced their creative work.	9
I can describe, interpret and evaluate the work, ideas and processes used by artists across a variety of disciplines, being able to describe how the cultural and historical context may have influenced their creative work.	
Evaluating and analysing	
I can discuss the processes used by and by myself and other artists, and describe the particular outcome achieved.	
I can use my knowledge of tools, materials and processes to try alternative solutions and make improvements to their work.	
l can give reasoned evaluations of my own and others work which takes account of context and intention	
I can independently use my knowledge of tools, materials and processes to try alternative solutions and make improvements to my work.	

	SET DESIGN	I know that set designers can design/make sets for theatres or for animations.
	<u>Generating Ideas</u>	
	I can develop ideas more independently from their own	I know that designers often create scaled
	research. I can explore and record my plans, ideas and	models to test and share ideas with others.
	evaluations to develop my ideas towards an outcome	
	I can draw upon my experience of creative work and my	I know how to apply techniques to the making process.
	research to develop my own starting points for creative	
	outcomes.	I know how to use scale to size up or down.
	ourcomes.	
	<u>Sketchbooks</u>	I know that an art installation is often a room or
	I can confidently use sketchbooks for purposes including	environment in which the viewer 'experiences'
	recording observations and research, testing materials	the art all around them.
	and working towards an outcome more independently.	
		To know that the size and scale of three-
	I can use a systematic and independent approach	dimensional art work changes the effect of the
	I can use a systematic and independent approach,	-
	research, test and develop ideas and plans using	piece.
	sketchbooks.	
		I can use <mark>colour effectively</mark> to create my set
	Making Skills	design.
	I can investigate scale when creating forms in three	Key Vocabulary: Set Design, Theatre, Animation,
~	dimensions.	Model, Maquette, Design Through Making,
5		
o o		Imaginative, Response,
5	I can <mark>explore</mark> a greater range of materials to create 3D	Stimulus, Interpretation, Vision, Mood, Drama,
5	forms eg.wire and found materials	Narrative, Lighting, Composition, Foreground,
0		Background,
2	I can plan and developing an idea in 2D into a three-	
Ś	dimensional piece.	
TERM 5/6 3D Form		
ш	I can persevere when constructions are challenging and	Artists: Rae Smith, Fausto Melotti, Tiny Inventions,
		Rose Hurley, Gabby Savage-Dickson
	work to problem solve more independently.	
	l can use personal plans and ideas to design and construct more complex 3D forms.	
	I can combine materials and techniques appropriately to	
	fit with ideas.	
	I can confidently problem-solve, edit and refine to create	
	desired effects and end results.	
	I can make, inspired by a brief, to create a scale model	
	"set" for a theatre production or an animation.	
	I can construct with a variety of media, using tools.	
	I can think about scale, foreground, background, lighting,	
	texture, space, structure and intention.	
	I can use a range of materials and join them using	
	techniques learned.	

Greater Depth	 In the Art curriculum Greater Depth is when a child is able to research an art movement or artist in greater depthand adapt ideas and process into their own art. They would display a higher level of technical skill with a broad range of tools and media and think of innovative ways to use this knowledge to enhance creativity and develop astyle of their own. When evaluating their work they are more analytical and work independently to assess and improve their art. They have a greater breadth of knowledge about artists and key art movements and can explain, make judgements and offer personal opinions about works of art. How would a child's Greater Depth in Art present itself? 1. Generating Ideas: Showing greater: complexity; research; observation; originality; perception; aspiration; creativity. 2. Making: Showing greater: technique; skill; control; complexity; mastery; quality; judgement; creativity. 3. Evaluating: Showing greater: judgement; autonomy; independence; perception; subtlety.
Select and re Question and Explore the ro Evaluating of Compare id Adapt their	4. Knowledge: Showing greater: breadth; contextual understanding; explanation; judgement. ad Developing Ideas – ecord from first hand observation, experience and imagination, and explore ideas for different purposes. ad make thoughtful observations about starting points and select ideas to use in their work. bles and purposes of artists, craftspeople and designers working in different times and cultures. and Developing Work – deas, methods and approaches in their own and others' work and say what they think and feel about them. work according to their views and describe how they might develop it further.
Breadth of St	

Work on their own and collaboratively with others, on projects in 2 and 3 dimensions and on different scales. Use ICT.

Investigate art, craft and design in the locality and in a variety of genres, styles and traditions.

	Knowledge (critical thinking and language)	Skills
EYFS	 They know there are 3 Primary colours and begin tomake the secondary colours. 	 They enjoy using a variety of media to make marks. They begin to construct with a purpose in mind, manipulating materials to achieve a plannedeffect They can talk about what they have made and how they have made it.
Year 1		 They begin to have more control over the types of marks made with a range of media. They start to mix a range of secondary colours, moving towards predicting resulting colours. They can shape and model materials for a purpose. They can talk about what they have made and how they could improve it.
Year 2	 They can name 1 or 2 famous artists and recognise avariety of art pieces. They understand that a variety of colours can be mixed to make different colours, shades and tones. 	 They can control the types of marks made and can explore tone, patterns, shape and spacewith a range of media. They can identify different forms of textiles, textures and materials and experiment with techniques (e.g. arranging, folding, repeating, overlapping, regular and irregular patterning).
Year 3	 They can notice differences between different art movements. 	 They develop accuracy when completing observational drawings. They can independently choose appropriate materials and begin to develop more intricatepatterns/ marks with a variety of media. They begin to record media explorations and experimentations as well as try out ideas, plancolours and collect ideas for future works.

Year 4	 They understand that using different techniques withthe same medium will create different effects. 	 They use light and dark within painting and show understanding of complementary colours They can improve their mastery of art and design techniques, including drawing, painting andsculpture with a range of materials (for example, pencil, charcoal, paint, clay). LKS. They can begin to independently decide which technique would be best to complete a finalpiece after exploration and modelling of skills
Year 5	 They understand when and how to adapt their artwork appropriately and begin to develop their ownstyle. 	 They can fluently control types of marks made and experiment with different effects andtextures. They begin to plan a sculpture through drawing and other preparatory work, and plan andexecute how to join parts of the sculpture. They can use a variety of techniques to create different textural and patterned effects (including Batik).
Year 6	 They are able to name a variety of artists and different art movements and can comment on its influence and impact on history and culture. 	 They purposely control the types of marks made and experiment with different effects, textures, line, tone and pattern to create a piece in a chosen style. They confidently improve their mastery of art and design techniques, including printmaking, painting and sculpture, batik and mixed media with a range of materials (for example, pencil, charcoal, paint, clay). They adapt their work according to their views and describe how they might develop it further, annotating their work.

SHAKESPEARE YEAR B MY LEARNING PATHWAY: ART

	'I CAN'	
	The skills I have learnt	'I KNOW' The knowledge I have
<u>u</u>	I can demonstrate a wide variety of ways tomake different marks with dry and wet media. I can identify artists who have worked in asimilar way to their own work	I know a range of techniques and tools. I know the work of artists who have used differenttechniques.
Desig	I can develop ideas using different or mixedmedia, using a sketchbook. I can manipulate and experiment with the elements of art:	Key vocabulary: shadow, composition, illustration, focalpoint, line, texture tone, pattern, form, space, colour and shape, representation, atmosphere
		Artist study - Pablo Picasso
FORM	I can develop skills in using clay inc. slabs,coils, slips, etc. I can make a mould and use clay and toolssafely.	I know how to create sculptures and constructions usinga range of materials and joining techniques.
Design 3[I can create sculpture and constructions withincreasing independence.	Key vocabulary: constructions, prototype, structure,sculptures, mould, brief, evaluation.
		I know that designers create fonts and work with Typography.
	l can develop <mark>ideas</mark> more independently from my own research. Icanexplore and record my plans, ideas and <mark>evaluations</mark> to	I know that some artists use graphic skills to create pictorial maps, using symbols (personal and cultural) to map identity as well as geography.
	I can draw upon my experience of creative work and my research to develop my own starting points for creative	I know that lines can be used by artists to control what the viewer looks at within a composition, eg by using diagonal lines to draw your eye into the centre of a drawing.
	I can use my sketchbook to record and reflect, collecting the	I know how line is used beyond drawing and can be applied to other art forms.
	I can use a systematic and independent approach, research,	I know that the surface textures created by different materials can help suggest form in two-dimensional art work.
	Making Skills	I know how an understanding of shapeand space can support creating effective
	l can use a broader range of stimulus to draw from, such maps and images.	composition. <i>Key Vocabulary:</i> Typography, Lettering, Graphics, Design, Communicate, Emotions,
	l am beginning to develop drawn ideas as part of an <mark>exploratory</mark> journey.	Purpose, Intention, Playful, Exploratory, Visual Impact, Pictorial
		Maps, Identity, Symbols, Present, Share, Reflect, Respond,
	I can draw in a more sustained way, revisiting a drawing over	Artists: Louise Fili, Grayson Perry, Paula Scher
	I can draw <mark>expressively</mark> in my own personal style and in response to my choice of stimulus, showing the ability to develop a drawing independently.	
		Marks with dry and wet media. I can identify artists who have worked in asimilar way to their own work. I can identify artists who have worked in asimilar way to their own work. I can develop ideas using different or mixedmedia, using a sketchbook. I can manipulate and experiment with the elements of art: line, tone, pattern , texture, form, space, colour and shape. I can develop skills in using clay inc. slabs, coils, slips, etc. I can make a mould and use clay and toolssafely. I can create sculpture and constructions withincreasing independence. I can develop ideas more independently from my own research. I can develop ideas more independently from my own research. I can upon my experience of creative work and my research to develop my own starting points for creative outcomes. Sketch books I can use a systematic and independent approach, research, test and develop ideas and plans using my sketchbook Making Skills I can use a broaderrange of stimulus to draw from, such maps and images. I am beginning to develop drawn ideas as part of an exploratory journey. I can draw in a more sustained way, revisiting a drawing over time and applying my understanding of tone, texture, line, colour and form.

	can apply new drawing techniques to improvemastery of	
	materials and techniques	
	can push the boundaries of <mark>mark-making</mark> to explore new surfaces, e.g. drawing on clay, layering media and ncorporating digital drawing techniques.	
	can create fonts inspired by objects/elements around me. can <mark>explore</mark> typography and design lettering which is fit for ourpose.	
	can use close observational drawing with pen to inspire, and use creative skills to transform into letters.	
	can draw over maps/existing marks to explore how you can make mark making more visually powerful.	
	can combine drawing with making to create pictorial / 3 dimension maps which <mark>explore</mark> qualities of your personality or otherwise respond to a theme.	
	can explore line weight, rhythm, grip, mark making and shape, and explore how 2d can become 3d through manipulation of paper	
l	can use <mark>line</mark> , mark making, <mark>tonal values</mark> , <mark>colour</mark> , <mark>shape</mark> and composition to make my work interesting	
	can transform my drawing into a three-dimensional object	
l	Knowledge of artists	
(can research and discuss the ideas and approaches of artists across a variety of disciplines, being able to describe how the cultural and historical context may have influenced their creative work.	
	can describe, interpret and evaluate the work, ideas and processes used by artists across a variety of disciplines, being able to describe how the cultural and historical context may have influenced their creative work.	
1	Evaluating and analysing	
l	can discuss the processes used by and by myself and other artists, and describe the particular outcome achieved.	
ł	can use my knowledge of tools, materials and processes to try alternative solutions and make improvements to their work.	
	can give reasoned evaluations of my own and others work which takes account of context and intention can independently use my knowledge of tools, materials and processes to try alternative solutions and make	
	mprovements to my work. MIXED MEDIA LAND AND SEASCAPES Generate Ideas	I know that there is a tradition of artists working from land, sea or cityscapes.
/ 4 TURI	can develop <mark>ideas</mark> more independently from my own research.	I know that artists use a variety of media to capture the energy of a place, and that artists often work outdoors to do this.
TERN AINT/T	canexplore and record my plans, ideas and <mark>evaluations</mark> to develop my ideas towards an outcome.	I Know how to create a mixed media piece of work.
	can draw upon my experience of creative work and my	I know how to combine different media to
	Colour Form Shape Line Pattern Texture Tone Exploration & e	

research to develop my own starting points for creative outcomes	create atmosphere and mood.
Sketchbook I can extend my sketchbook thinking creatively about how I can change the pages giving myself different sizes and shapes of paper to work on. I can use my sketchbook to explore and experiment. I	 know how to create texture on different materials. know that applying thick layers of paint a surface is called impasto, and is used by artists such as Claude Monet to describe texture.
have taken creative risks and been able to reflect upon what worked and what didn't work	I know that tone can help show the
Making Skills	foreground and background in an artwor
I can apply paint with control in different ways to achieve different effects, experimenting with techniques used by other artists and applying ideas to my own artworks eg making choices about painting surfaces or mixing paint with other materials.	I know that chiaroscuro means 'light and dark' and is a term used to describe high- contrast images.
I can develop a painting from a drawing or other initial stimulus.	I know that artists use colour to create an atmosphere or to represent feelings in an artwork, for example by using warm or co
I can add collage to a painted, printed or drawn background for effect.	colours.
I can <mark>explore</mark> how collage can extend original ideas.	l know that a 'monochromatic' artwork uses tints and shades of just one colour.
I can combine digital effects with other media.	I know that colours can be symbolic and
I can manipulate paint and painting techniques to suit a purpose, making choices based on my experiences.	have meanings that vary according to yo culture or background, eg red for danger or for celebration.
I can work in a sustained way over several sessions to complete a piece. I can analyse and describe how colour is used in other artists' work.	I know that lines can be used by artists to control what the viewer looks at within a composition, eg by using diagonal lines to
I can consider materials, scale and techniques when creating collage and other mixed media pieces.	draw your eye into the centre of a draw
I can create collage in response to a stimulus and work collaboratively on a larger scale.	and can be applied to other art forms. Key Vocabulary: Landscape, Cityscape,
I can <mark>explore</mark> how paint (possibly combined with drawing) can capture a response to a place.	Working from Life, Mixed Media, Senses, Spirit, Energy, Capture, Composition, Format
I can explore how the media you choose, combined with the marks you make and how you use your body will affect the end result.	Artists: Vanessa Gardiner, Shoreditch Sketcher, Kittie Jones.
I can think about <mark>colour</mark> , <mark>composition</mark> and mark making. I can think about light and dark, movement and energy and convey this in my work.	
Knowledge of Artists I can research and discuss the ideas and approaches of artists across a variety of disciplines, being able to describe how the cultural and historical context may have influenced their creative work.	
I can describe, interpret and evaluate the work, ideas and processes used by artists across a variety of disciplines, being able to describe how the cultural and historical context may have influenced their creative work.	
Evaluating and analysing I can discuss the processes used by myself and by other	

	artists, and describe the particular outcome achieved.	
	I can use my knowledge of tools, materials and processes to try alternative solutions and make improvements to their work.	
	I can give reasoned evaluations of their own and others work which takes account of context and intention.	
	I can independently use their knowledge of tools, materials and processes to try alternative solutions and make improvements to their work.	
	DREAM BIG OR SMALL	know that architects have a responsibility
		to design buildings which help make our
	Generating Ideas	world a better place, including thinking
	I can develop <mark>ideas</mark> more independently from their own	about the environmental impact.
	research. I can explore and record my plans, ideas and	
	evaluations to develop my ideas towards an outcome	I know that we can make creative choices which serve ourselves as individuals and the
	I can draw upon my experience of creative work and my	community we live in and belong to.
	research to develop my own starting points for creative	,
	outcomes.	I know that we can use form, structure,
	 Sketchbooks	materials and scale to design innovative
	<u>Sketchbooks</u> I can confidently use sketchbooks for purposes including	buildings.
	recording observations and research, testing materials and	I know that architectural models are made
	working towards an outcome more independently.	to test out ideas.
	I can use a systematic and independent approach, research,	I know that set designers can design/make
	test and develop ideas and plans using sketchbooks.	i know mar ser designers can design/make
		I know how to use scale to size up or down.
	Making Skills	
	I can investigate scale when creating forms in three dimensions.	l know that an art installation is often a room or environment in which the viewer
		'experiences' the art all around them.
	I can explore a greater range of materials to create 3D forms	
	eg.wire and found materials	To know that the size and scale of three-
	l can plan and developing an idea in 2D into a three-	dimensional art work changes the effect of the piece.
	dimensional piece.	
		I can use colour effectively to create my
	I can persevere when constructions are challenging and work	
	to problem solve more independently.	Key Vocabulary: Set Design, Theatre, Animation, Model, Maquette, Design
	I can use personal plans and ideas to design and construct	Through Making, Imaginative, Response,
	more complex 3D forms.	Stimulus, Interpretation, Vision, Mood, Drama, Narrative, Lighting, Composition,
	I can combine materials and techniques appropriately to fit with ideas.	Foreground, Background,
	I can confidently problem-solve, edit and refine to create desired effects and end results.	Artists : Rae Smith, Fausto Melotti, Tiny Inventions, Rose Hurley, Gabby Savage- Dickson
٤	l can make, inspired by a brief, to create a scale model "set" for a theatre production or an animation.	
FOR	I can construct with a variety of media, using tools.	
/6 3D	I can think about scale, foreground, background, lighting, texture, space, structure and intention.	
ERM 5/6 3D FORM	I can use a range of materials and join them using techniques learned.	
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	In the Art curriculum Greater Depth is when a child is able to research an art movement or artist in greater depth and adapt ideas and process into their own art. They would display a higher level of technical skill with a broad range of tools and media and think of innovative ways to use this knowledgeto enhance creativity and develop a style of their own. When evaluating their work they are more analytical and work independently to assess and improve their art. They have a greater breadth of knowledge about artists and key art movements and can explain, make judgements and offer personal opinions about works of art.
	How would a child's Greater Depth in Art present itself?
	 Generating Ideas: Showing greater: complexity; research; observation; originality; perception; aspiration; creativity.
Greater Depth	 Making: Showing greater: technique; skill; control; complexity; mastery; quality; judgement; creativity.
eat	3. Evaluating: Showing greater: judgement; autonomy; independence; perception; subtlety.
	4. Knowledge: Showing greater: breadth; contextual understanding; explanation; judgement.
Select and re Question and	d Developing Ideas – ecord from first hand observation, experience and imagination, and explore ideas for different purposes. d make thoughtful observations about starting points and select ideas and processes to use intheir work. oles and purposes of artists, craftspeople and designers working in different times and cultures.
Compare ide	nd Developing Work – eas, methods and approaches in their own and others' work It they think and feel about them.

Adapt their work according to their views and describe how they might develop it further.

Breadth of Study –

Work on their own and collaboratively with others, on projects in 2 and 3 dimensions and on different scales. Use ICT.

Investigate art, craft and design in the locality and in a variety of genres, styles and traditions.